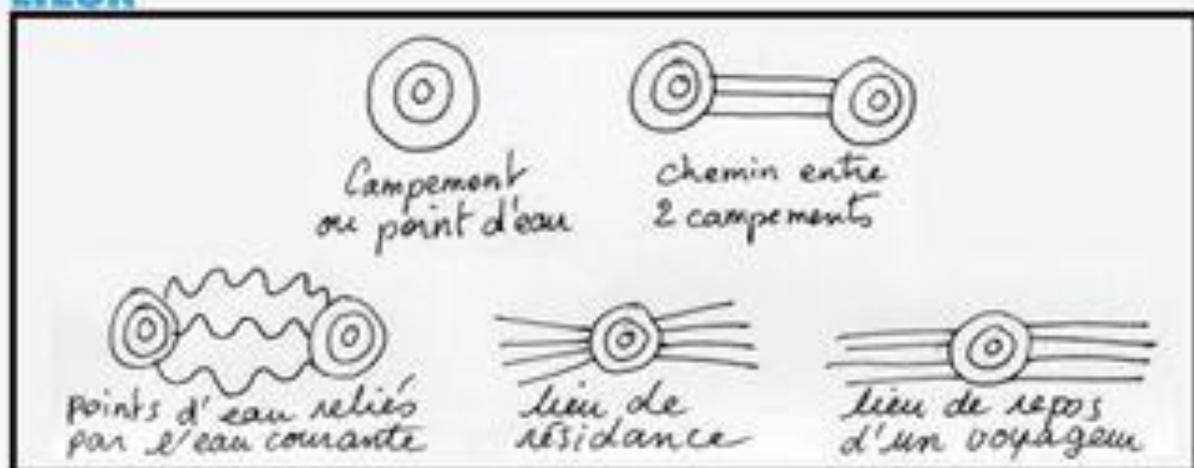
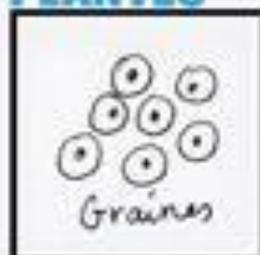


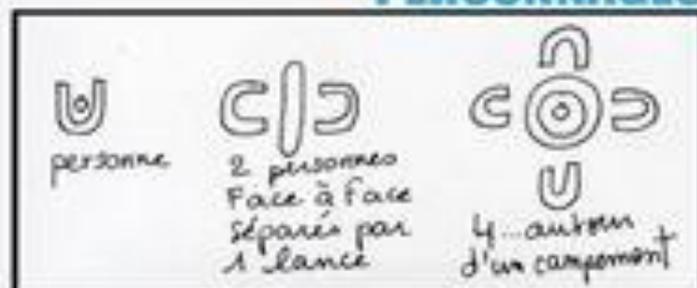
LIEUX



PLANTES



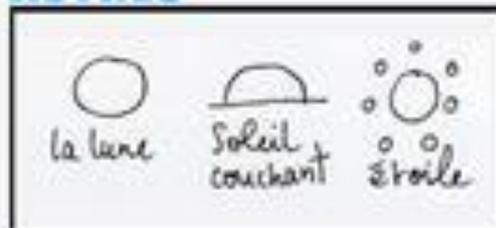
PERSONNAGES



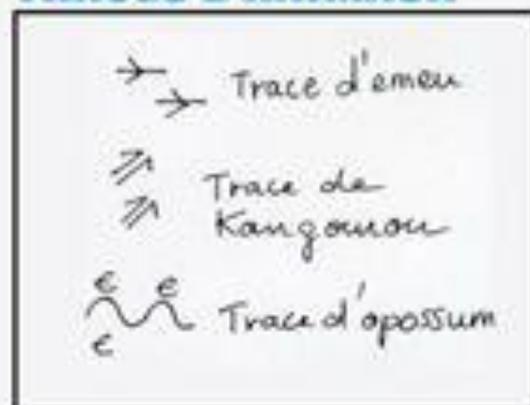
METEORES



ASTRES



TRACES D'ANIMAUX

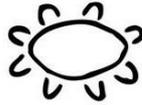




SERPENT



EMEU



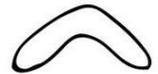
GENS ASSIS



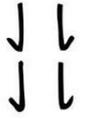
TROU, NUAGE, NID, ...



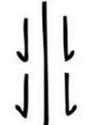
TROUS D'EAU ET EAU COURANTE



BOOMERANG



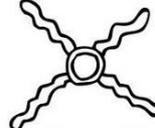
TRACE DE KANGOUROU



KANGOUROU EN MOUVEMENT



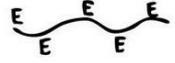
ROUTE ENTRE CAMPS



IGNAME



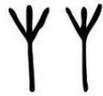
WOOMERA



VARAN



FOURMI A MIEL



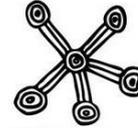
EMEU



OPOSSUM



TRACES



FOURMILLIERE



LANCES



LIEU DE REUNION



CAMP



BOOMERANG DE CHASSE



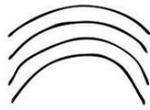
COOLAMON (récipient)



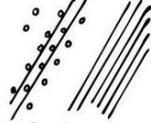
PERSONNE



FEMME



DUNE ou NUAGE



PLUIE



BATONS (de clap ou pour creuser)



LARVE



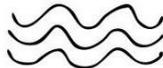
HOMME



FEMME



OEUFS, FRUITS, FLEURS, ...



EAU COURANTE, FUMEE, FEU ...



ETOILE



BAIES



HOMME

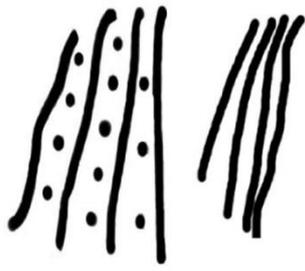


CAMP OU TROU D'EAU

TA LEGENDE EN PEINTURE

A l'aide de ces symboles aborigènes, invente ta propre légende et écris la. N'oublie pas, tu peux seulement utiliser du rouge, de l'orange, du marron, du blanc et du noir (les couleurs originales des aborigènes). Tu peux bien sûr mélanger les couleurs.





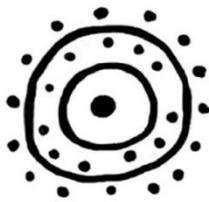
Pluie



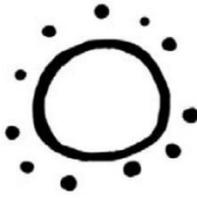
Eclairs



Arc en ciel



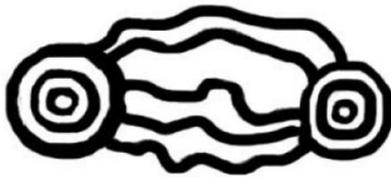
Etoiles



Etoiles (variante)



Soleil & Lune



Points d'eau reliés par des
cours d'eau



Campement, point
d'eau ou feu



Voyage avec lieu de pause



Feu ou fumée



Grottes



Route